



2013 NSCSL Playoff Rules and Notes



General

1. Regular Season Rules apply unless exceptions are listed in these rules.
2. Tournament is double elimination.
3. Tournament may be shortened to single elimination due to weather related cancellations.
4. Home team is determined by the higher seed in all games. (Except Rule 5)
5. In championship game(s) the higher seed will determine the 'Home' team for the first game but must swap Home and Away if a second game is needed.
6. Winning team must update the bracket immediately after the completion of game.
7. Eliminated teams **MUST** give remaining game balls to team moving on.
8. Umpires are sole authority and have final decision with all on-field situations **regarding rules.**

Time Limit and Tie Breakers

1. Post Season games cannot end in a tie.
2. If a game is tied at the end of seven (7) innings or the end of an inning where the 55 minute rule is in effect, the International Rule will be in used until a winner is determined.
3. There is no time limit in the semi-final or championship games.
 - a. These games will continue to play full innings until a winner is determined.

A Games 8-11 :: B Games 16-19 :: C Games 9 & 15-17 :: D Games 20-23 :: E Games 12-15

International Rule

- a. The extra inning will start immediately. (**PROMPTLY switch sides!**)
- b. The **away** team will bat **first** (in the order left off in previous inning)
- c. The away team will start the inning by placing a runner on second base (last out from previous inning)
- d. The away team will start the inning with one (1) out
- e. Each away team batter will get one (1) pitch **ONLY**

OPTIONS: 1. Ball put in play – 2. Walk – 3. Play is an Out (Strike or Foul = OUT)

- f. The away team will score as many runs as able until three (3) outs have occurred
- g. The teams will **PROMPTLY** change positions!
- h. The home team will do the same as the away team in items (b - f)
- j. Teams will continue (a - g) until the score is **NOT** tied at the **completion** of each extra inning.
- k. Winner is determined.